

**EU4Youth: Youth Employment and Entrepreneurship****Period of implementation:** 21.07.2021 - 20.07.2025**EaP countries:**

Armenia, Azerbaijan, Belarus, Georgia, Republic of Moldova, Ukraine

**EU contribution:** € 4 200 000**Total budget:** € 4 820 000**Implementing organisation(s):**

Central Project Management Agency

#eu4youth  
#StrongerTogether**Social media account links:****Project website:** [euneighbourseast.eu/topics/youth/](https://euneighbourseast.eu/topics/youth/)**Project description:**

The project design is complex and multicomponent, while demonstrating a regional approach to activities focused on youth employment and job placement in the Eastern Partnership region.

The key components include the following:

- Skill development and capacity building for civil servants and not only;
- Development of inter-sectoral interaction and cooperation between public authorities and the establishment of sustainable interaction networks between Public Employment Services;
- Informing and raising awareness of young people on decent work standards;
- Piloting certain elements of the Youth Guarantee scheme; working towards validation and certification of skills acquired through non-formal education.

The Programme provides both classic packages of capacity building activities (trainings, courses, etc.) for civil servants and innovative activities towards the development of active labour market measures for unemployed young people, NEETs, and disadvantaged youth.

**Expected results:**

Project outcomes will include:

Enhanced capacity for stakeholders for active labour market policies developments and evidence based employment policy design;

Massive information campaign and knowledge sharing on youth employment policies, labour legislation, youth rights and standards;

Piloted Youth Guarantee-type measures integrated into the public youth employment policy;

Legislative and structural changes and amendments for better jobs and recognition of skills acquired through non-formal and informal learning.